

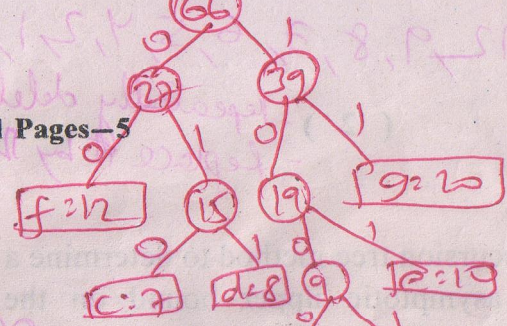
3 (b)

0	/		
1	•	0.13	0.16 /
2	•	0.20 /	
3	•	0.39 /	
4	•	0.42 /	
5	•	0.53 /	
6	•	0.64 /	
7	•	0.71	0.79 /
8	•	0.89 /	
9	/		

① (b)  
 fractional  
 $\sum p_i w_i = 98.2$   
 $\sum w_i = 45$   
 $w_i = (1, 1, 1, 1, 0.4)$   
 of knapsack  
 $\sum p_i w_i = 91$   $\sum w_i = 37$   
 $w_i = (1, 1, 1, 1, 0)$

Operator of bucket sort  
 $w = (5, 7, 10, 15, 20)$

① (2)  $P = (18, 20, 30, 17, 24)$   $w = (20, 5, 10, 15, 7)$   
 $P/w_1 = \frac{18}{20} = 0.9$   $P/w_2 = \frac{17}{15} = 1.133$   
 $P/w_3 = \frac{20}{5} = 4$   $P/w_4 = \frac{24}{7} = 3.4285$   
 $P/w_5 = \frac{30}{10} = 3$   $P/w_6 = \frac{18}{7} = 2.5714$   
 $P = (20, 24, 30, 17, 18)$   $w = (5, 7, 10, 15, 20)$   
 $w_i = (1, 1, 1, 1, 0.4)$



ANALYSIS AND DESIGN OF ALGORITHM

Full Marks : 70

Time : 3 hours

Answer Q. No. 1 which is compulsory and  
 any five from the rest

The figures in the right-hand margin indicate marks

1. Answer all questions :  $2 \times 10$

- (a) What do you mean by divide and conquer approach? Show the correctness of merge sort algorithm. *worst case -  $O(n \log n)$*
- (b) How many comparisons are necessary in the worst case to find both Maximum and Minimum of 'n' numbers. *no. of comparison*
- (c) Show that after all edges are processed by connected-components, two vertices are in the same connected component if and only if they are in the same set. *example*

① (b)  $21 =$   
Max-flow min-cut theorem

If  $f$  is a flow in a flow network  $G=(V, E)$  with source 's' and sink 't', then the following conditions are equivalent: \*

(Turn Over)



output  $\rightarrow 15, 13, 12, 9, 8, 7, 6, 5, 4, 3, 1, 0$

(2) - repeatedly delete the root element -  
 - replace it by the rightmost element

(3) ~~save~~ <sup>efforts</sup> by not proceeding with those which lead to any ~~at~~ <sup>time taking</sup>

- (d) Use recursion tree method to determine a good asymptotic upper bound on the recurrence  $T(n) = 3T(Ln/2J) + n$ .  $O(n \lg n)$
- (e) Show the operation of HEAP-EXTRACT-MAX on the heap. Given A is a heap.  $A = \langle 15, 13, 9, 5, 12, 8, 7, 4, 0, 6, 2, 1 \rangle$
- (f) Show how quicksort performs under the assumption of balanced versus unbalanced partitioning.  $O(n \lg n)$   ~~$O(n^2)$~~
- (g) If  $T(n) = 8T(n/2) + n^2$ , then find  $O(T(n))$ . case 1,  $O(n^3)$
- (h) Generate an optimal Huffman code for the following set of frequencies:  
 $a=4, b=5, c=7, d=8, e=10, f=12, g=20$
- (i) Find an optimal solution to the knapsack instance  $n=5, m=45, p[1:5] = (18, 20, 30, 17, 24)$  and  $w[1:5] = (20, 5, 10, 15, 7)$ .
- (j) What is the smallest value of 'n' such that an algorithm whose running time is  $100n^2$  runs faster than an algorithm whose running time is  $2^n$  on the same machine?  $n=15$

$a \rightarrow 1000, b \rightarrow 1001, c \rightarrow 1010, d \rightarrow 1011$   
 $e \rightarrow 110, f \rightarrow 100, g \rightarrow 11$

- 2. (a) Discuss the advantages and disadvantages of Backtracking technique, giving examples. 5  
 $\rightarrow 4$  queens/squeens
- (b) Prove that any comparison sort algorithm requires  $\Omega(n \log n)$  comparisons in the worst case. 5
- 3. (a) Show that with the array representation for sorting an  $n$ -element heap, the leaves are the nodes indexed by  
 $Ln/2J + 1, Ln/2J + 2, \dots, n$ . 5
- (b) Illustrate the Bucket Sort algorithm on the array of elements  
 $A = (0.79, 0.13, 0.16, 0.64, 0.39, 0.20, 0.89, 0.53, 0.71, 0.42)$ . 5
- 4. (a) Why do we analyze the expected running time of a randomized algorithm and not its worst-case-running time?  $\downarrow$  probability is involved 5
- (b) Consider a hash table of size  $m = 1000$  and a hash function,  $h(k) = \lfloor m(kA \bmod 1) \rfloor$  for  $A = (\sqrt{5} - 1)/2$ . Compute the locations to which the keys 61, 62, 63, 64 and 65 are mapped. 5

$A = (\sqrt{5} - 1)/2 = 0.618$   
 $h(61) = \lfloor 1000(61 \cdot 0.618 \bmod 1) \rfloor = 698$   
 $h(62) = 316$   
 $h(63) = 924$   
 $h(64) = 552$



① (b) if  $f$  is a maximum flow in  $G$ .  
 (a) The residual network  $G_f$  contains no augmenting paths. (4)

(iii)  $|f| = c(S, T)$  for some Bellman-Ford cut  $(S, T)$  of  $G$ .  
 ← Dijkstra

5. (a) Classify single source, shortest path algorithms, giving an example in each case. 5

(b) Find the minimum number of scalar multiplications and an optimal parenthesization of a matrix-chain product whose sequence of dimensions is given by  $\langle 5, 10, 3, 5, 6 \rangle$ . Show the contents of tables 'm' and 's'. 5

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$(A_1 A_2)(A_3 A_4)$

6. (a) Describe the binary search algorithm and write the pseudo-code for its implementation. 5

(b) Differentiate between accounting method and potential method of amortized analysis with suitable examples. 5

7. (a) Compare and contrast BFS and DFS search algorithms, discussing their suitability to problem domains. 5

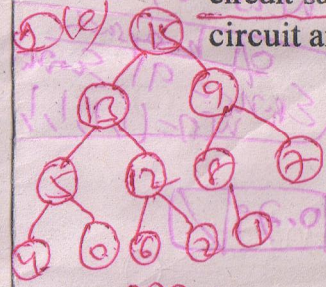
(b) What are the properties of a flow in a flow network? State the max-flow min-cut theorem. Show that if  $f_1$  and  $f_2$  are flows, then so is  $\alpha f_1 + (1 - \alpha) f_2$  for all  $\alpha$  in the range  $0 \leq \alpha \leq 1$ . 5

data should be in sorted order  
 $LB = beg, UB = end, mid = out$  (LEAV)

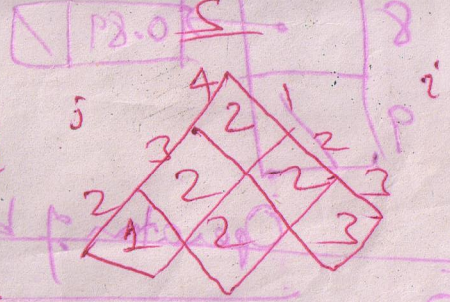
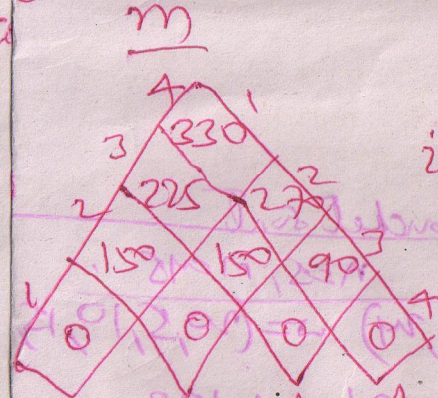
if  $data[mid] > item, end = mid - 1$   
 else if  $data[mid] < item, beg = mid + 1$   
 else  $data[mid] = item$ , (2.5 marks)  
 $loc = mid$  (Rabin-Karp string matching)

8. (a) Write an algorithm in dynamic programming that is used for string matching and emulate over an example. (2.5 marks) 5

(b) Define the class P, NP and NPC. Discuss the circuit-satisfiability problem with an example circuit and prove that it is NP-complete. 5



Given heap



$m[i, j] = \begin{cases} 0 & \text{if } i = j \\ \min_{i \leq k < j} \{ m[i, k] + m[k+1, j] + p_i \cdot p_{k+1} \cdot p_{j+1} \} & \text{otherwise} \end{cases}$

optimal parenthesization  $\rightarrow ((A_1 A_2) A_3) A_4$